



2024 WINTER HITTING LEAGUE REGISTRATION

TEAMS ARE REQUIRED TO CARRY BETWEEN 5-8 PLAYERS PER ROSTER. PLAYERS CAN REGISTER AS A FULL TEAM OR INDIVIDUALLY. SUBMIT REGISTRATIONS AND CONTACT US AT [INFO@CAPITALCITYBASEBALL.ORG](mailto:INFO@CAPITALCITYBASEBALL.ORG) OR 517.574.5967 WITH QUESTIONS!!

AGE DIVISIONS & LEAGUE DATES ARE AS FOLLOWS:

**JANUARY 19 – MARCH 1**

**PEE WEE DIVISION - 8U-11U (BASEBALL & SOFTBALL)**

PEE WEE GAMES WILL BE PLAYED WEEKLY ON FRIDAY EVENINGS

**\*\*\*\*PEE WEE REGISTRATIONS MUST BE SUBMITTED BY SATURDAY, JAN. 13\*\*\*\***

**JANUARY 20 – MARCH 2**

**MINOR - 12U- 14U & HIGH SCHOOL DIVISION - 15U-18U (BASEBALL & SOFTBALL)**

MINOR AND HIGH SCHOOL GAMES WILL BE PLAYED WEEKLY ON SATURDAY AFTERNOONS

**\*\*\*\*MINOR & HIGH SCHOOL REGISTRATIONS MUST BE SUBMITTED BY SUNDAY, JAN. 14\*\*\*\***

**FULL TEAM REGISTRATION: \$450.00**

**INDIVIDUAL REGISTRATION: \$90.00**

TEAM NAME \_\_\_\_\_

PARENT CONTACT \_\_\_\_\_ PHONE # \_\_\_\_\_

	PLAYER NAME	AGE	EMAIL
(1)	_____	_____	_____
(2)	_____	_____	_____
(3)	_____	_____	_____
(4)	_____	_____	_____
(5)	_____	_____	_____
(6)	_____	_____	_____
(7)	_____	_____	_____
(8)	_____	_____	_____

## **HOW HITTING LEAGUE WORKS:**

When teams arrive, they are required to fill out a score sheet and designate a batting order. Five minutes will be designated prior to each scheduled game time for players to take warm-up swings. All games will start on the hour, so, if you want your swings, get here early!

Each player will have 2 swings per at-bat. To be credited with a hit, the batter must hit the ball into one of the designated hit areas marked on the cage walls. A player will also be credited with a hit on a one-hop bounce to the end of the cage. Once the umpire has awarded a hit, a “ghosty” runner will occupy the base for which the hit was recorded. “Ghosty” runners will then be pushed as far as the following hitters in your line-up can push them (i.e. if there is a runner on first and a double is hit, it’s now second and third). Umpires will be in charge of keeping track of the runners on base. The team on offense will be responsible for recording your at-bats, hits, and runs scored each inning. The team on offense continues to hit until 3 outs have been recorded. The opposing team is then at-bat.

When the timer runs out, the current inning is finished and the team with the most runs wins!!

## **HITTING LEAGUE RULES:**

- All games will be 25 minutes in length.
- One game will be played at each designated time slot with teams in separate batting tunnels.
- Helmets must be worn in cages at all times.
- Each team is required to show up 10 minutes before their scheduled game starts. This allows time for warm-up swings and time to complete your teams line up card.
- Teams will be made up of 5-8 players. You may register an entire team, or contact Joe if your interested in finding a team to join.
- Each team is required to hit with at least 4 players during the game. If a fourth player is not present, an automatic out will be taken at the missed plate appearance each time thru the batting order.
- Players may not hit out of order. If a player hits out of order, he is automatically out and runners must return to their positions prior to the at bat.
- Individual and team stats will be kept throughout the league to determine league leaders in each statistical category.
  - Each team is responsible to submit their own completed and accurate score cards after each contest. If scorecards are found to be inaccurate, all stats for involved team will be void.
- All teams will participate in playoff week. This will be the last week of the league and will be run as a single elimination playoff. If you win, you keep playing until you lose!